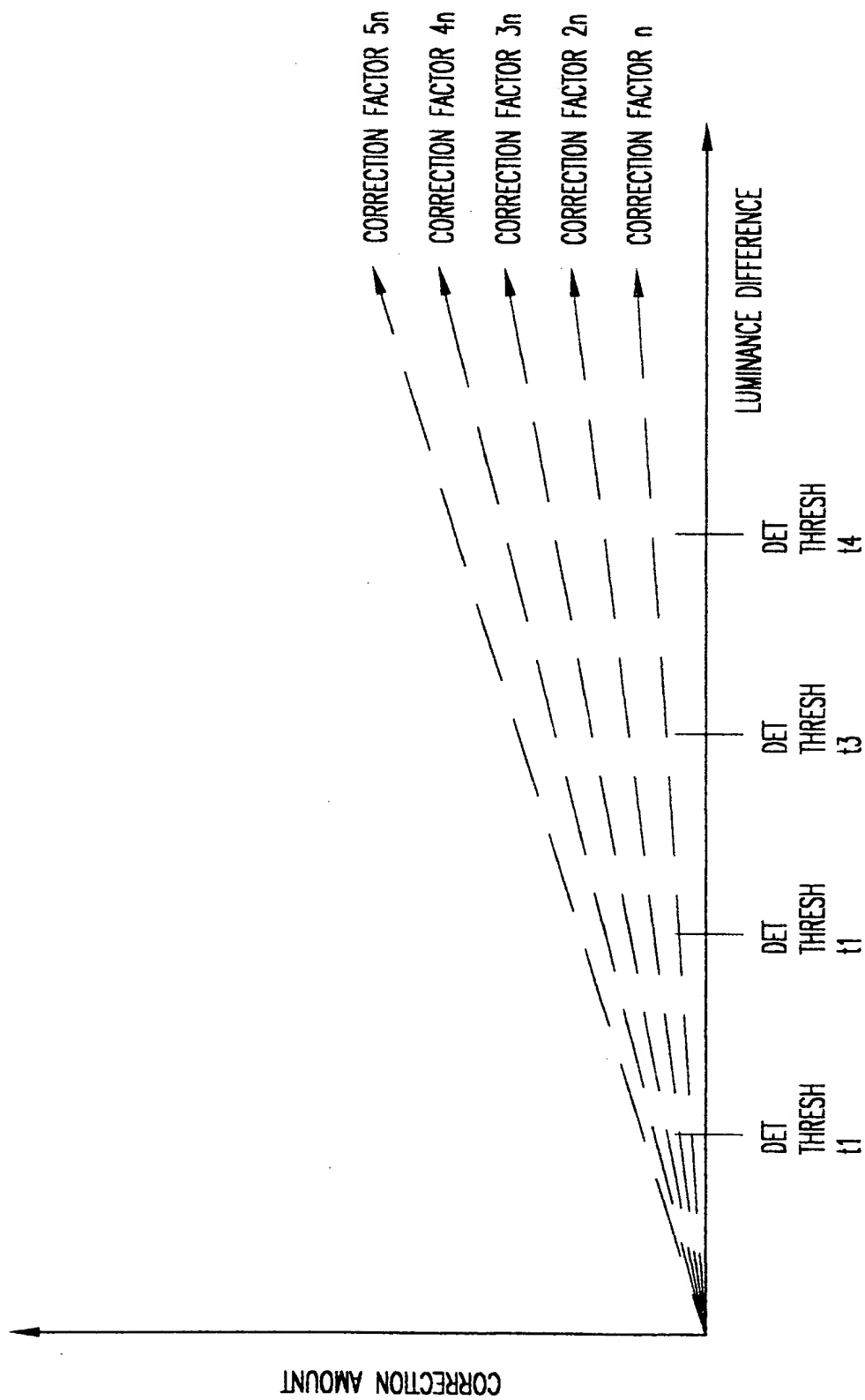


FIG. 1



CURV 2

FIG. 2

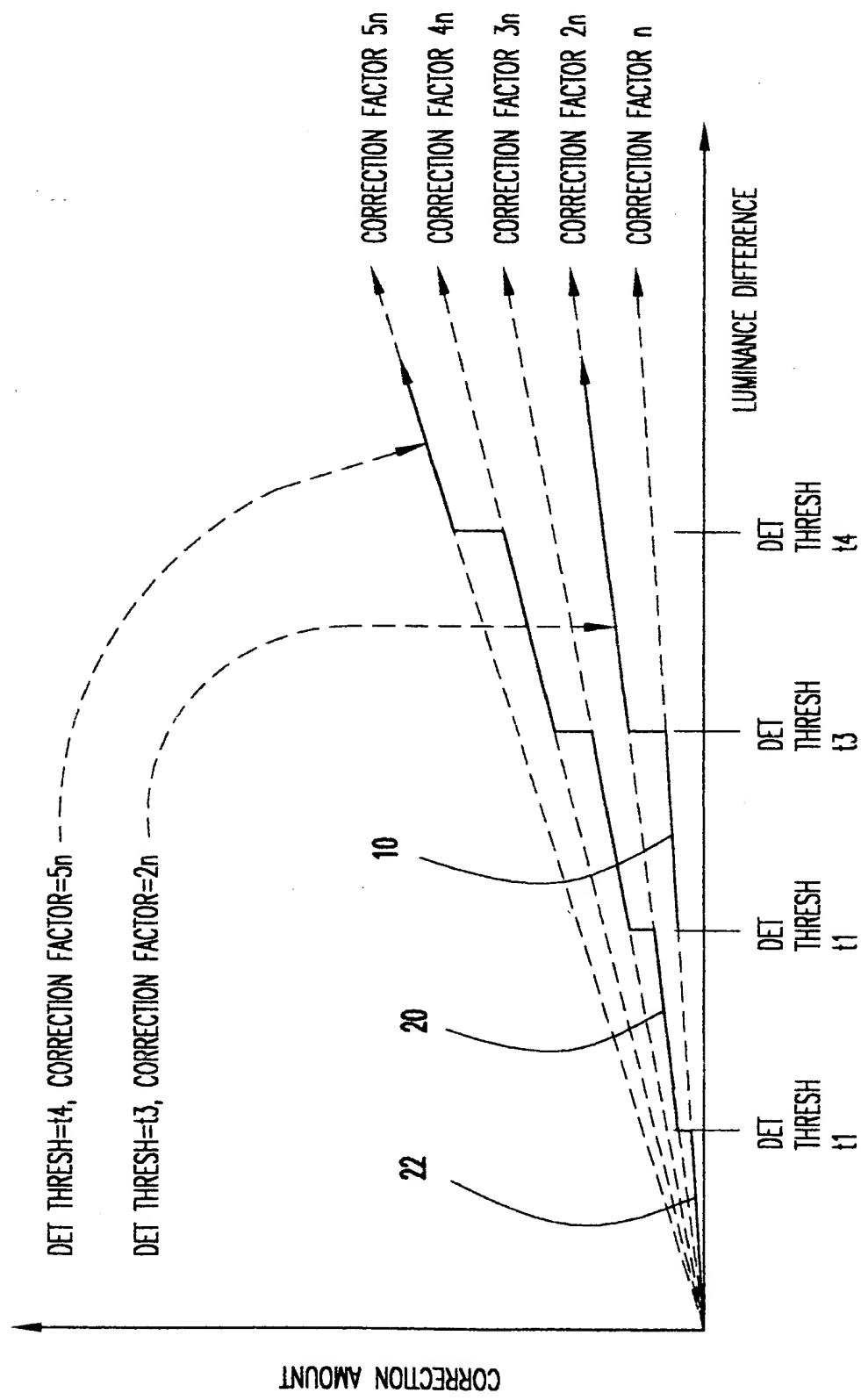
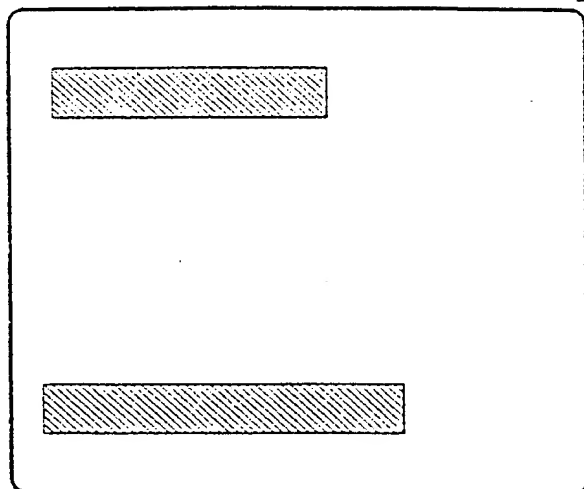


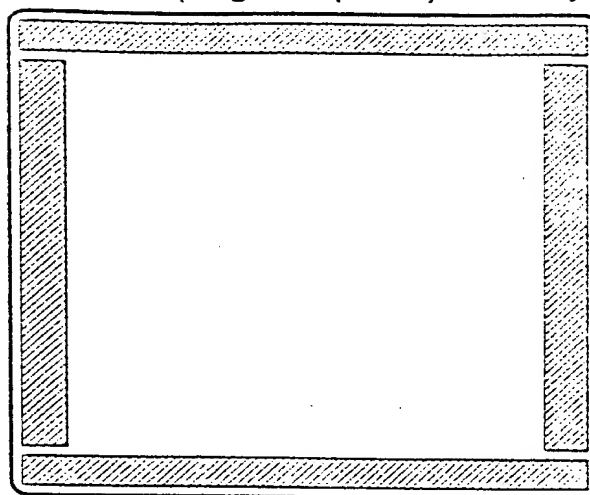
FIG. 3

CURV 3

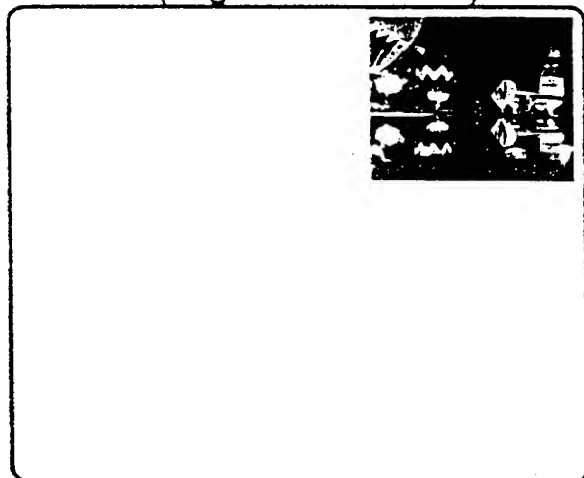
Plane 1 (e.g. Graphics)



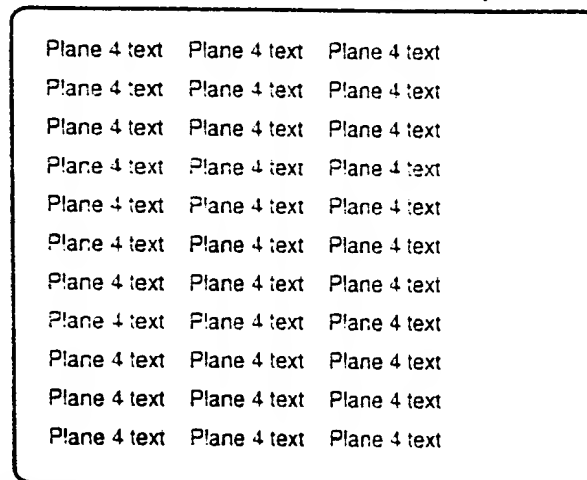
Plane 2 (e.g. Graphics)



Plane 3 (e.g. Scaled Video)



Plane 4 (e.g. Graphics)



Plane 5 (e.g. Video)

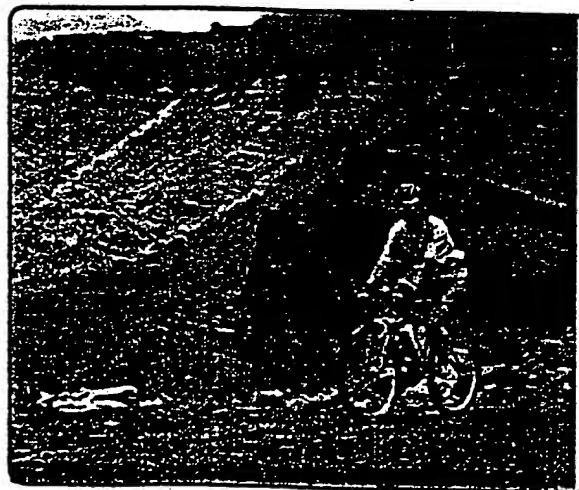


FIG.4

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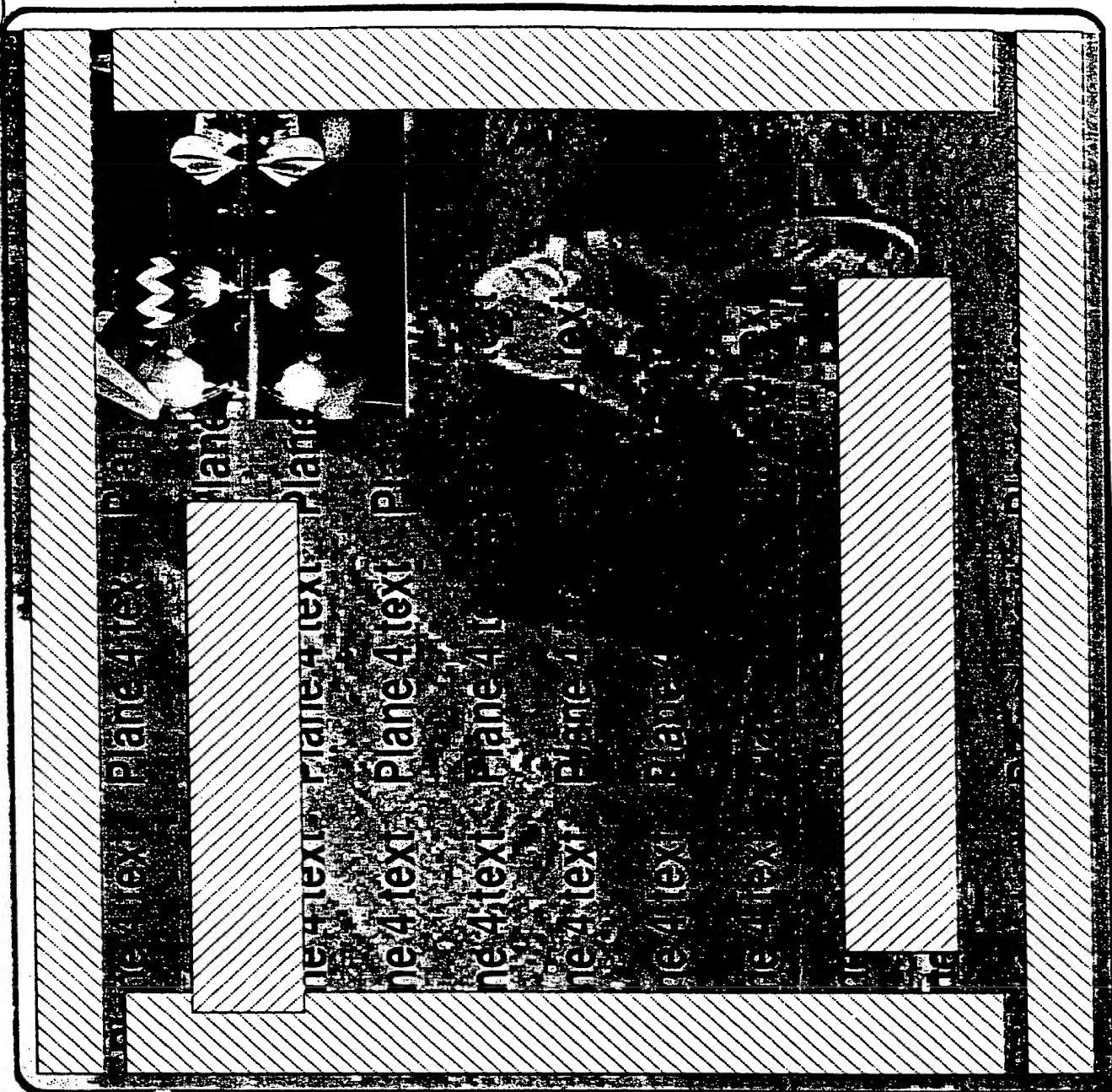


FIG.5

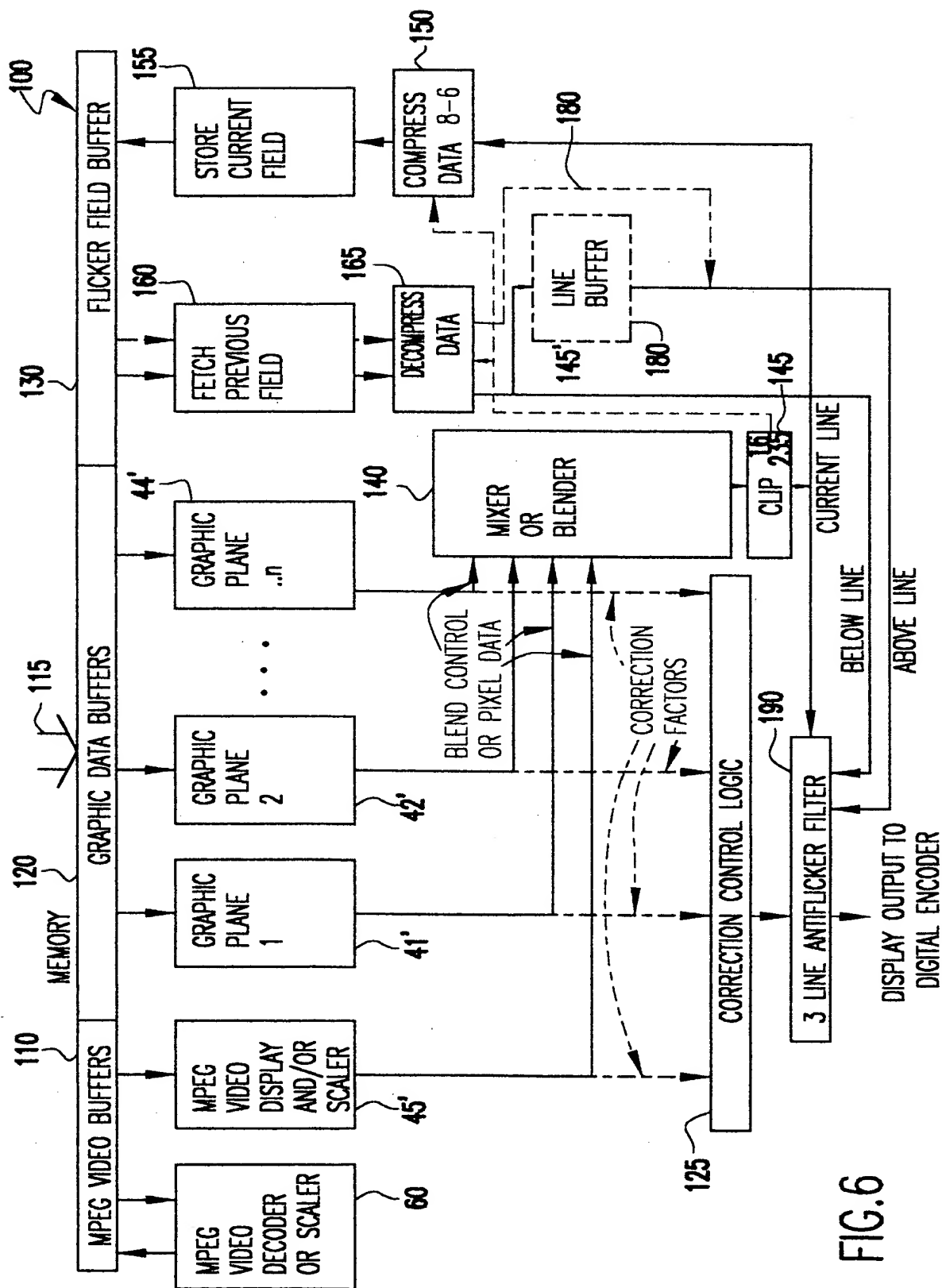


FIG. 6



EXAMPLE OF COMPRESSION USING QUANTIZE OF 2 BITS
AND POSSIBLE EXTENDED RUN CODES

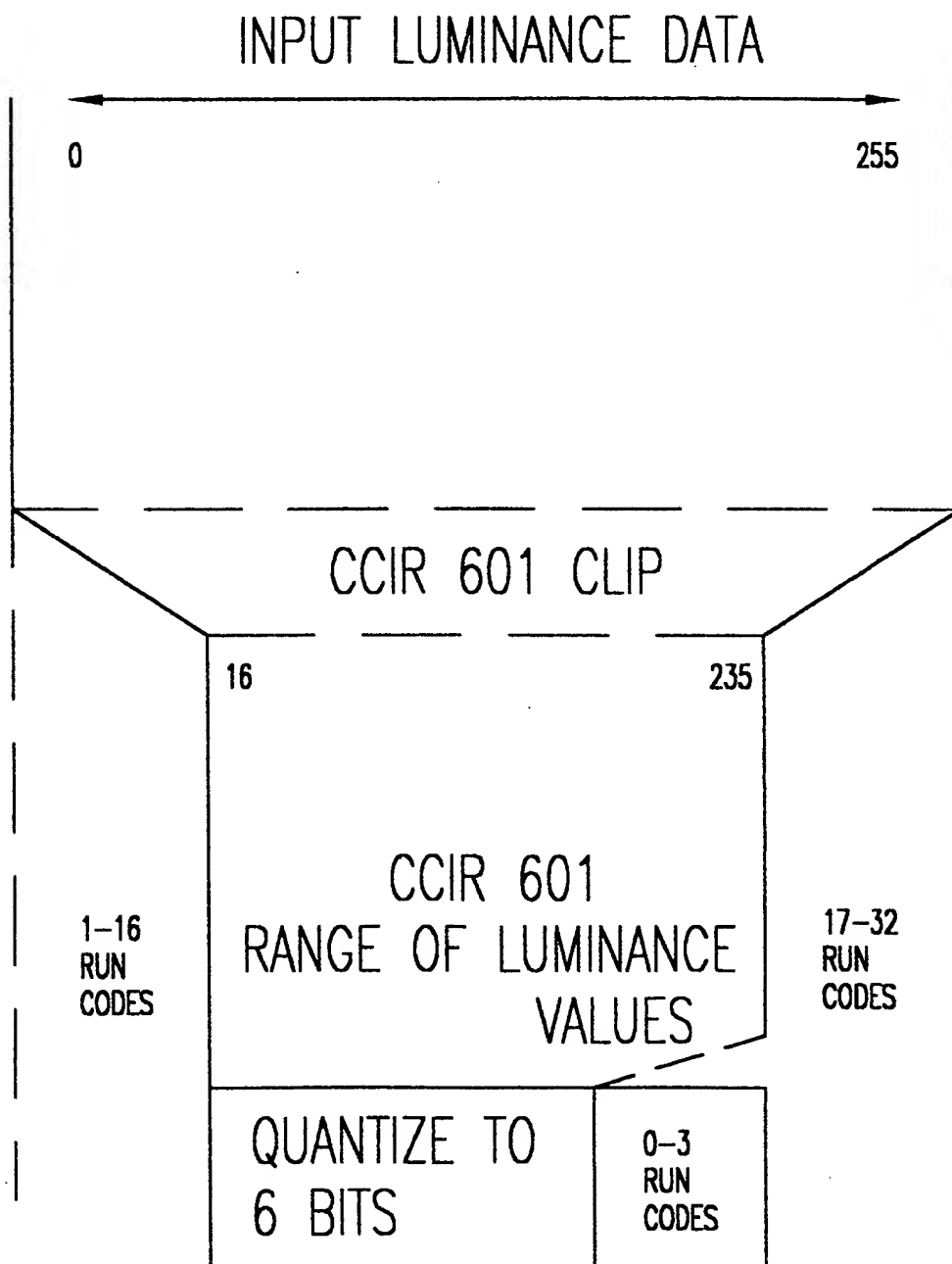


FIG. 7

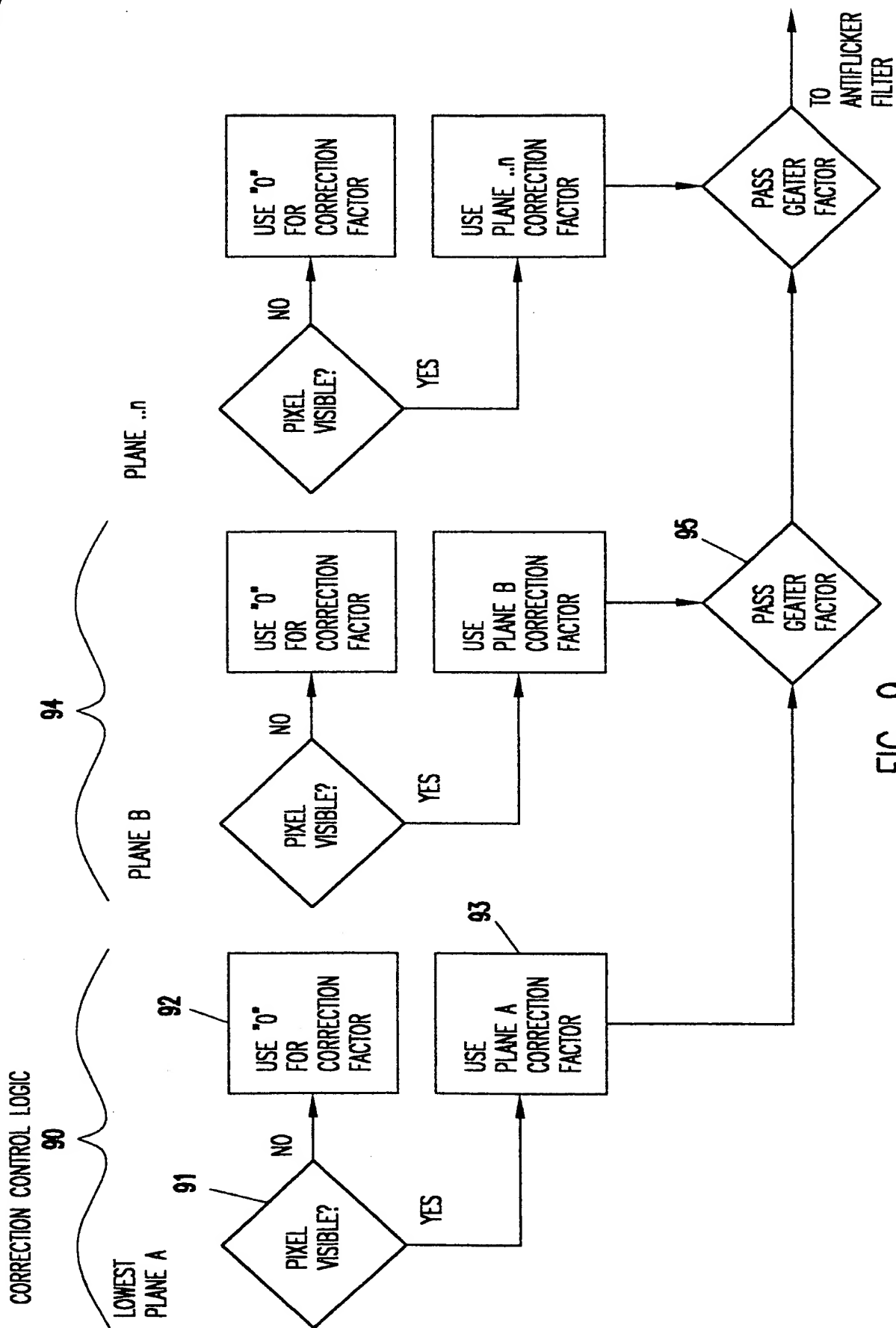


EXAMPLE OF COMPRESSION USING QUANTIZAION OF 2 BITS WITH 32 POSSIBLE EXTENDED RUN CODES

INPUT PIXEL #	LUMINAMCE DATA(8 BITS)	====> COMPRESSED DATA (8 BITS)	COMPRESSED OUTPUT DATA
1	A	A(6 BITS) "00"	0
2	B		
3	B	B(6 BITS) "01"	1
4	C	C(6 BITS) "00"	2
5	D		
6	D		
7	D		
8	D	D(6 BITS) "11"	3
9	D		
10	D		
11	D		
22	D		
23	D		
24	D	"0000" ⁰⁻¹⁶ "1111"	4
25	E		
26	E		
27	E		
28	E	E(6 BITS) "11"	5
29	E		
58	E		
59	E		
60	E	"1111" ¹⁷⁻³² "1111"	6
61	F		
62	F	F(6 BITS) "01"	7
63	G		

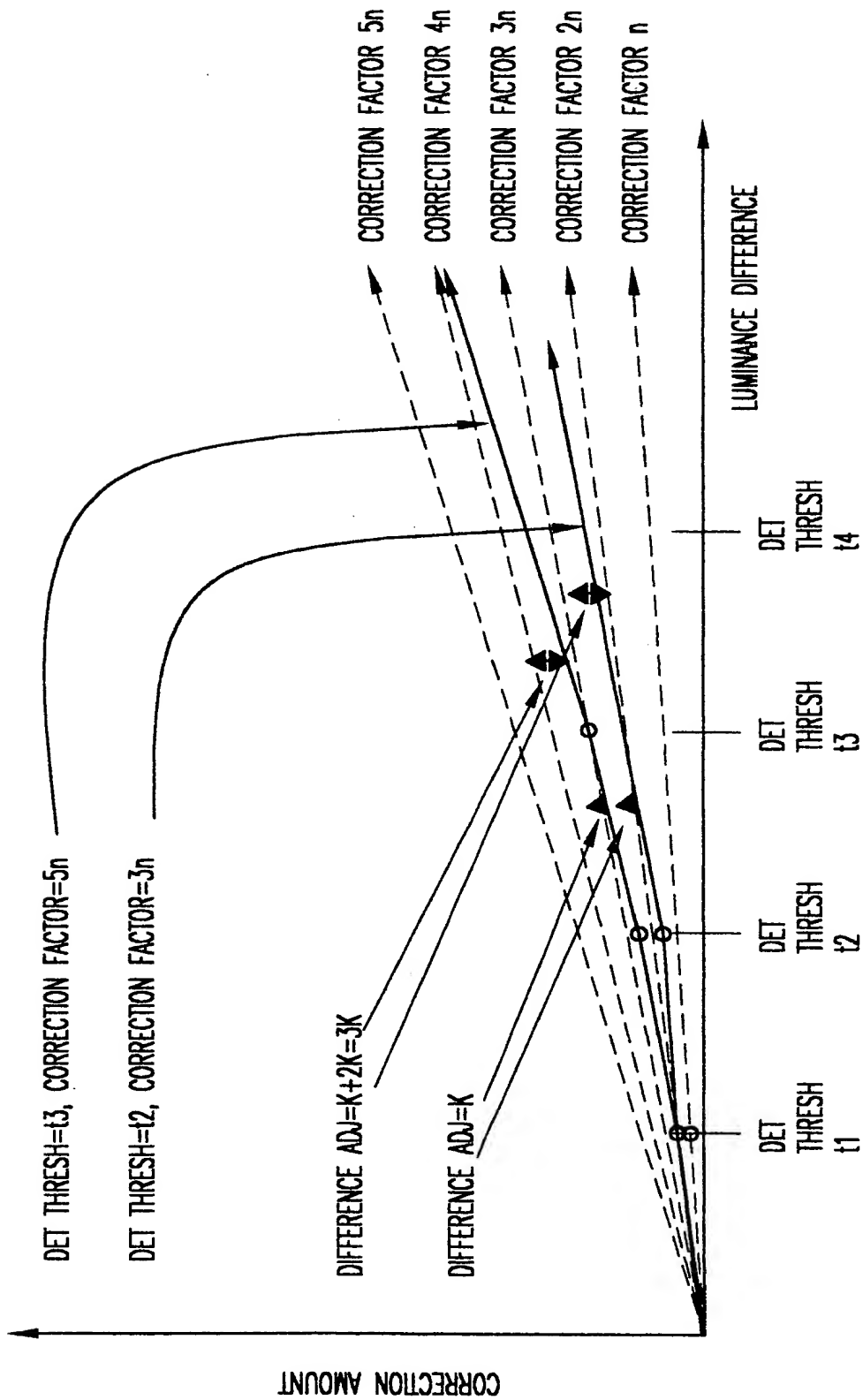
NOTE: || MEANS CONCATENATION

FIG. 8





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CURV 5

FIG. 10